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Ethan Weber

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# **EDUCATION**

**University of California, Berkeley** *PhD Student in Computer Science* 

Massachusetts Institute of Technology (MIT) M.Eng in Electrical Engineering and Computer Science BS in Electrical Engineering and Computer Science | GPA: 4.8/5.0 Relevant Coursework: Computer Vision, Machine Learning, Robotics, Perf. Eng., Algorithms

New Holstein High School: GPA: 4.0/4.0 | Rank: 1/90 Cambridge, MA Feb 2020 – May 2021 Sep 2016 – May 2020

Aug 2021 – May 2025

Berkeley, CA

New Holstein, WI Sep 2012 – May 2016

# PUBLICATIONS

**Ethan Weber\***, Riley Peterlinz\*, Rohan Mathur, Frederik Warburg, Alexei A. Efros, and Angjoo Kanazawa.. "Toon3D: Seeing Cartoons from a New Perspective." In arXiv, 2024 | <u>Project Page</u> | <u>Paper</u> | <u>Code</u>

**Ethan Weber**, Aleksander Hołyński, Varun Jampani, Saurabh Saxena, Noah Snavely, Abhishek Kar, and Angjoo Kanazawa. "NeRFiller: Completing Scenes via Generative 3D Inpainting." In arXiv, 2023 | <u>Project Page</u> | <u>Paper</u> | <u>Code</u>

Frederik Warburg\*, **Ethan Weber**\*, Matthew Tancik, Aleksander Hołyński, and Angjoo Kanazawa. "Nerfbusters: Removing Ghostly Artifacts from Casually Captured NeRFs." In International Conference on Computer Vision (ICCV), 2023 | <u>Project Page</u> | <u>Paper</u> | <u>Code</u>

Matthew Tancik\*, **Ethan Weber**\*, Evonne Ng\*, Ruilong Li, Brent Yi, Justin Kerr, Terrance Wang, Alexander Kristoffersen, Jake Austin, Kamyar Salahi, Abhik Ahuja, David McAllister, and Angjoo Kanazawa. "Nerfstudio: A Framework for Neural Radiance Field Development." In Special Interest Group on Computer Graphics and Interactive Techniques (SIGGRAPH), 2023 | <u>Project Page</u> | <u>Paper</u> | <u>Code</u>

Georgios Pavlakos\*, **Ethan Weber\***, Matthew Tancik, and Angjoo Kanazawa. "The One Where They Reconstructed 3D Humans and Environments in TV Shows." In European Conference on Computer Vision (ECCV), 2022. | <u>Project</u> Page | Paper | Code

Vongani H. Maluleke, Neerja Thakkar, Tim Brooks, **Ethan Weber**, Trevor Darrell, Alexei A. Efros, Angjoo Kanazawa, Devin Guillory. "Studying Bias in GANs through the Lens of Race." In European Conference on Computer Vision (ECCV), 2022. | <u>Project Page</u> | <u>Paper</u> | <u>Code</u>

**Ethan Weber**, Dim P. Papadopoulos, Agata Lapedriza, Ferda Ofli, Muhammad Imran, and Antonio Torralba. "Incidents1M: a large-scale dataset of images with natural disasters, damage, and incidents." In IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI), 2022. | <u>Project Page</u> | <u>Paper</u> | <u>Code</u>

**Ethan Weber**. "Detecting incidents, accelerating dataset annotation, and estimating depth with multi-view invariants." MEng Thesis, 2021. | <u>Thesis Page</u>

Dim P. Papadopoulos\*, **Ethan Weber**\*, and Antonio Torralba. "Scaling up instance annotation via label propagation." In International Conference on Computer Vision (ICCV), 2021. | <u>Project Page</u> | <u>Paper</u> | <u>Code</u>

Ethan Weber, Nuria Marzo, Dim P. Papadopoulos, Aritro Biswas, Agata Lapedriza, Ferda Ofli, Muhammad Imran, and Antonio Torralba. "Detecting natural disasters, damage, and incidents in the wild." In European Conference on Computer Vision (ECCV), 2020. | Project Page | Paper | Code

Ethan Weber and Hassan Kane. "Building Disaster Damage Assessment in Satellite Imagery with Multi-Temporal Fusion." In AI For Earth Sciences Workshop at ICLR, 2020. | Presentation | Paper | Code

# **EMPLOYMENT**

<b>3D Generative Modeling at Meta Reality Labs</b> <i>Research Intern at Meta Reality Labs</i>	Pittsburgh, PA Jun 2024 – Dec 2024
• Researched generative models for 3D scene completion.	
<b>3D Reconstruction at Google</b> <i>Research Intern at Google AR</i>	Mountain View, CA May 2023 – Nov 2023
• Researched 3D reconstruction NeRF methods and multi-view consistent inpainting at C	Google.
<b>Research at BAIR</b> PhD Student advised by Professor Angjoo Kanazawa	Berkeley, CA May 2021 – Present
• Researching 3D computer vision with Professor <u>Angjoo Kanazwa</u> .	
<b>Research at the MIT CSAIL</b> Master's Student in the <u>Torralba Lab</u> (w/ Prof. Antonio Torralba)	Cambridge, MA Sep 2019 – May 2021
<ul> <li>Published first-author paper to ECCV 2020 on detecting natural disasters in imagery.</li> <li>Working on three projects: (1) depth prediction with multi-view invariant constraints, (1) segmentation dataset creation, and (3) damage assessment of imagery using a latent spate.</li> <li>Submitted a co-first-author paper for (2).</li> <li>Mentoring two students for projects (1) and (3).</li> </ul>	
Undergraduate Researcher in the <u>Robot Locomotion Group</u> (w/ Prof. Russ Tedrake)	Sep 2017 – May 2019
<ul> <li>Created a pipeline for self-supervised instance segmentation and automatic sparse keypoint discovery for robotic manipulation.   <u>Project Page</u>   <u>Code</u></li> <li>Worked with NASA's humanoid robot, Valkyrie and Atlas for motion planning and fall recovery. Implemented algorithms in and out of simulation. Used <u>Drake</u> and collaborated with Toyota Research Institute.</li> </ul>	
Undergraduate Researcher in the <u>Model-Based Embedded and Robotics Systems Group</u> (w/ Prof. Brian Williams)	Sep 2016 – Jun 2017
• Worked on using a land rover and a quadcopter in cooperation to navigate an area and perform tasks autonomously.	
<b>Dense Reconstruction for Augmented Reality</b> Computer Vision Software Engineering Intern at Niantic	Sunnyvale, CA May 2019 – Aug 2019
• Created dense reconstruction software for real-time augmented reality applications.	
<b>Art Recommendations with the Microsoft HoloLens</b> Deep Learning Intern at Microsoft	Cambridge, MA Jan 2019 – Feb 2019
• Wrote an augmented reality application for the Microsoft HoloLens to recommend art w The Metropolitan Museum of Art.   <u>Code</u>	with computer vision in
Subject Tracking for Autonomous Quadcopters Deep Learning Intern at Skydio	Redwood City, CA Jun 2018 – Aug 2018
• Created and evaluated convolutional recurrent neural networks for trajectory prediction scene understanding.	using images for semantic

#### Spring 2015

#### Deep Learning and Computer Vision

Deep Learning Intern at The Markov Corporation

• Worked on deep learning for stereo vision with computer vision algorithms in OpenCV and CNNs in Keras and TensorFlow.

### Autonomous Vehicle Software Development for Volvo Cars

Summer Intern at Zenuity (Volvo / Autoliv)

• Implemented computer vision algorithms, tests, and created software for autonomous valet parking.

# LEADERSHIP & MENTORSHIP

## Summer STEM Institute (SSI)

Research Mentor

• Taught two high school students computer vision by mentoring on projects. One student's paper titled "Interpretability in Deep Learning Models Used to Classify Building Damage in Satellite Imagery" was top ten in SSI and later accepted to a NeurIPS 2020 workshop on climate change.

TechX

SpecialX Director

- Organized VC and startup events, tech talks, an AR/VR demo day, and experimented with new ways to improve MIT's campus through tech.
- Organized recurring events called "Conversations" to connect like-minded students on campus over free meals.

# PROJECTS, AWARDS, AND HONORS

Atenta: Correcting Posture with Webcams

• Built an application to detect and correct posture with laptop webcams. | <u>Blog Post</u>

#### Building Damage Assessment Competition Award Winner

- Placed 8th overall and received a monetary prize in the DIU (Defense Innovation Unit) satellite imagery competition <u>xView2</u> to reduce the time needed for emergency response. More than 3500 people joined the competition and over 2000 models were submitted.
- Presentation at the AI for Earth Sciences ICLR 2020 workshop. | Presentation | Paper | Code

#### Interact Fellow

• Selected as one of 50 new Fellows to join <u>Interact</u>--a community to spur thoughtful conversations, entrepreneurial ventures, and intentional impact to make the world better.

#### Top <u>SuperUROP</u> Poster Prize

• Selected as one of 20 students for a top poster in a showcase with 100+ students. My poster was on the robotics perception project with Prof. Russ Tedrake.

## Hackathon Award - "Best Travel Hack"

• Received the "Best Travel Hack", sponsored by Concur, and the "Best Use of Amadeus APIs", sponsored by Amadeus, at HackMIT.

#### Hackathon Award - "Best Overall Use of Microsoft Technology"

• Microsoft awarded us with "Best Overall Use of Microsoft Technology" at the University of Michigan's 36-hour hackathon (MHacks 6).

Jan 2018 – Feb 2018 CNNs in Keras and

Palo Alto, CA

Detroit, MI Jun 2017 – Aug 2017

Jul 2020 – Aug 2020

Virtual

Cambridge, MA Mar 2018 – May 2019

Mar 2018 – Present

Spring 2020

Spring 2019

Spring 2020

#### Fall 2017

Fall 2015

• Recognized as one of two high school students among the 60 teams at the Wisconsin FIRST Robotics Competition. The award is given to "great examples of leaders who have led their teams and communities to increased awareness for FIRST and its mission. These students have also achieved personal technical expertise and accomplishment."

# **MEDIA COVERAGE**

*MIT CSAIL Alliances Student Spotlight* | <u>Link</u> *MIT CSAIL News Article "Detecting and responding to incidents with images"* | <u>Link</u> *Fall 2020 Summer 2020* 

#### **OTHER**

Skills: Python, PyTorch, TensorFlow, Keras, C++, C, Java, JavaScript, HTML, CSS, C#, Linux, Hardware, CAD Activities: TechX, Jump Rope Club Co-founder, Camp Kesem, AI at MIT, Contracting, CSAIL Research, Zeta Psi Fraternity, Interact Fellow